



# CALM PLAY PROMPTS

To gently extend the play without interrupting it.

Open the story

Deepen the world

Slow the moment

Problems & Possibilities

Feelings & Connection

"I wonder  
what  
happens  
next..."

" Who else  
might be  
here?"

"Lets take  
our time."

"What could  
help here?"

"How are  
they feeling  
right now?"

"And then  
what?"

"What does  
this place  
need?"

"They can  
stay here  
for a while."

"How might  
they solve  
that?"

"What do  
they need?"

"What might  
they do  
now?"

"What's  
happening  
around  
them?"

"There is no  
hurry!"

"What could  
they try  
first?"

"Who could  
help them?"

"What  
happens  
after that?"

"Is there  
anything  
missing?"

"What  
happens if  
nothing  
changes yet."

"Is there  
another  
way?"

"What might  
make it  
better?"

"How does  
the story  
continue?"

"What is  
this place  
like today?"

"What are  
they doing  
right now?"

"What  
might work  
best?"

"What do  
they want  
to happen?"