



CALM PLAY PROMPTS

To gently extend the play without interrupting it.

Open the story	Deepen the world	Slow the moment	Problems & Possibilities	Feelings & Connection
"I wonder what happens next..."	"Who else might be here?"	"Let's take our time."	"What could help here?"	"How are they feeling right now?"
"And then what?"	"What does this place need?"	"They can stay here for a while."	"How might they solve that?"	"What do they need?"
"What might they do now?"	"What's happening around them?"	"There is no hurry!"	"What could they try first?"	"Who could help them?"
"What happens after that?"	"Is there anything missing?"	"What happens if nothing changes yet."	"Is there another way?"	"What might make it better?"
"How does the story continue?"	"What is this place like today?"	"What are they doing right now?"	"What might work best?"	"What do they want to happen?"